



SUAA UAA

9U FLAG FOOTBALL GAME SCHEDULE

DATE	TIME	LOCATION	AWAY	HOME
Saturday, October 12	2:00pm	Union Academy High School	Monroe Nigro	UAA Walsh
Saturday, October 12	3:00pm	Union Academy High School	Monroe Woodberry	UAA Baxley
Saturday, October 12	4:00pm	Union Academy High School	SUAA McDougal	SUAA Walden
BYE – UAA Sygo				
Saturday, October 19	4:00pm	Union Academy High School	UAA Walsh	SUAA Walden
Saturday, October 19	5:00pm	Union Academy High School	UAA Sygo	SUAA McDougal
Saturday, October 19	6:00pm	Union Academy High School	Monroe Nigro	Monroe Woodberry
BYE – UAA Baxley				
Saturday, October 26	2:00pm	Union Academy High School	Monroe Woodberry	UAA Sygo
Saturday, October 26	3:00pm	Union Academy High School	SUAA McDougal	UAA Walsh
Saturday, October 26	4:00pm	Union Academy High School	SUAA Walden	UAA Baxley
BYE – Monroe Nigro				
Sunday, October 27	2:00pm	Union Academy High School	UAA Baxley	SUAA McDougal
Sunday, October, 27	3:00pm	Union Academy High School	UAA Walsh	Monroe Woodberry
Sunday, October 27	4:00pm	Union Academy High School	UAA Sygo	Monroe Nigro
BYE – SUAA Walden				
Saturday, November 2	2:00pm	Union Academy High School	SUAA Walden	Monroe Woodberry
Saturday, November 2	3:00pm	Union Academy High School	UAA Baxley	Monroe Nigro
Saturday, November 2	4:00pm	Union Academy High School	UAA Walsh	UAA Sygo
BYE – SUAA McDougal				
Saturday, November 9	2:00pm	Union Academy High School	SUAA McDougal	Monroe Nigro
Saturday, November 9	3:00pm	Union Academy High School	SUAA Walden	UAA Sygo
Saturday, November 9	4:00pm	Union Academy High School	UAA Baxley	UAA Walsh
BYE – Monroe Woodberry				
Saturday, November 16	2:00pm	Union Academy High School	UAA Sygo	UAA Baxley
Saturday, November 16	3:00pm	Union Academy High School	Monroe Nigro	SUAA Walden
Saturday, November 16	4:00pm	Union Academy High School	Monroe Woodberry	SUAA McDougal
BYE – UAA Walsh				

Union Academy High School – 675 MLK BLVD Monroe, NC 28110

INCLEMENT WEATHER HOTLINE 704-282-4639

For more information, contact your league's Flag Football Coach or Commissioner